

Table 18-8. UCPOLn Bit Settings

UCPOLn	Transmitted Data Changed (Output of TxDn Pin)	Received Data Sampled (Input on RxDn Pin)
0	Rising XCKn Edge	Falling XCKn Edge
1	Falling XCKn Edge	Rising XCKn Edge

18.9.5 USART Baud Rate Registers – UBRRnL and UBRRnH

Bit	15	14	13	12	11	10	9	8	
	–	–	–	–	UBRRn[11:8]				UBRRnH
	UBRRn[7:0]								UBRRnL
	7	6	5	4	3	2	1	0	
Read/Write	R	R	R	R	R/W	R/W	R/W	R/W	
	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	
Initial Value	0	0	0	0	0	0	0	0	
	0	0	0	0	0	0	0	0	

- **Bit 15:12 – Reserved Bits**

These bits are reserved for future use. For compatibility with future devices, these bit must be written to zero when UBRRnH is written.

- **Bit 11:0 – UBRR11:0: USART Baud Rate Register**

This is a 12-bit register which contains the USART baud rate. The UBRRnH contains the four most significant bits, and the UBRRnL contains the eight least significant bits of the USART baud rate. Ongoing transmissions by the Transmitter and Receiver will be corrupted if the baud rate is changed. Writing UBRRnL will trigger an immediate update of the baud rate prescaler.

18.10 Examples of Baud Rate Setting

For standard crystal and resonator frequencies, the most commonly used baud rates for asynchronous operation can be generated by using the UBRRn settings in [Table 18-9](#). UBRRn values which yield an actual baud rate differing less than 0.5% from the target baud rate, are bold in the table. Higher error ratings are acceptable, but the Receiver will have less noise resistance when the error ratings are high, especially for large serial frames (see ["Asynchronous Operational Range" on page 184](#)). The error values are calculated using the following equation:

$$\text{Error}[\%] = \left(\frac{\text{BaudRate}_{\text{Closest Match}}}{\text{BaudRate}} - 1 \right) \cdot 100\%$$

Table 18-9. Examples of UBRRn Settings for Commonly Used Oscillator Frequencies

Baud Rate (bps)	$f_{osc} = 1.0000 \text{ MHz}$				$f_{osc} = 1.8432 \text{ MHz}$				$f_{osc} = 2.0000 \text{ MHz}$			
	U2Xn = 0		U2Xn = 1		U2Xn = 0		U2Xn = 1		U2Xn = 0		U2Xn = 1	
	UBRR n	Error	UBRR n	Error	UBRR n	Error	UBRR n	Error	UBRR n	Error	UBRR n	Error
2400	25	0.2%	51	0.2%	47	0.0%	95	0.0%	51	0.2%	103	0.2%
4800	12	0.2%	25	0.2%	23	0.0%	47	0.0%	25	0.2%	51	0.2%
9600	6	-7.0%	12	0.2%	11	0.0%	23	0.0%	12	0.2%	25	0.2%
14.4k	3	8.5%	8	-3.5%	7	0.0%	15	0.0%	8	-3.5%	16	2.1%
19.2k	2	8.5%	6	-7.0%	5	0.0%	11	0.0%	6	-7.0%	12	0.2%
28.8k	1	8.5%	3	8.5%	3	0.0%	7	0.0%	3	8.5%	8	-3.5%
38.4k	1	-18.6%	2	8.5%	2	0.0%	5	0.0%	2	8.5%	6	-7.0%
57.6k	0	8.5%	1	8.5%	1	0.0%	3	0.0%	1	8.5%	3	8.5%
76.8k	—	—	1	-18.6%	1	-25.0%	2	0.0%	1	-18.6%	2	8.5%
115.2k	—	—	0	8.5%	0	0.0%	1	0.0%	0	8.5%	1	8.5%
230.4k	—	—	—	—	—	—	0	0.0%	—	—	—	—
250k	—	—	—	—	—	—	—	—	—	—	0	0.0%
Max. ⁽¹⁾	62.5 kbps		125 kbps		115.2 kbps		230.4 kbps		125 kbps		250 kbps	

Note: 1. UBRRn = 0, Error = 0.0%

Table 18-10. Examples of UBRRn Settings for Commonly Used Oscillator Frequencies (Continued)

Baud Rate (bps)	$f_{osc} = 3.6864 \text{ MHz}$				$f_{osc} = 4.0000 \text{ MHz}$				$f_{osc} = 7.3728 \text{ MHz}$			
	U2Xn = 0		U2Xn = 1		U2Xn = 0		U2Xn = 1		U2Xn = 0		U2Xn = 1	
	UBRR n	Error	UBRR n	Error	UBRR n	Error	UBRR n	Error	UBRR n	Error	UBRR n	Error
2400	95	0.0%	191	0.0%	103	0.2%	207	0.2%	191	0.0%	383	0.0%
4800	47	0.0%	95	0.0%	51	0.2%	103	0.2%	95	0.0%	191	0.0%
9600	23	0.0%	47	0.0%	25	0.2%	51	0.2%	47	0.0%	95	0.0%
14.4k	15	0.0%	31	0.0%	16	2.1%	34	-0.8%	31	0.0%	63	0.0%
19.2k	11	0.0%	23	0.0%	12	0.2%	25	0.2%	23	0.0%	47	0.0%
28.8k	7	0.0%	15	0.0%	8	-3.5%	16	2.1%	15	0.0%	31	0.0%
38.4k	5	0.0%	11	0.0%	6	-7.0%	12	0.2%	11	0.0%	23	0.0%
57.6k	3	0.0%	7	0.0%	3	8.5%	8	-3.5%	7	0.0%	15	0.0%
76.8k	2	0.0%	5	0.0%	2	8.5%	6	-7.0%	5	0.0%	11	0.0%
115.2k	1	0.0%	3	0.0%	1	8.5%	3	8.5%	3	0.0%	7	0.0%
230.4k	0	0.0%	1	0.0%	0	8.5%	1	8.5%	1	0.0%	3	0.0%
250k	0	-7.8%	1	-7.8%	0	0.0%	1	0.0%	1	-7.8%	3	-7.8%
0.5M	—	—	0	-7.8%	—	—	0	0.0%	0	-7.8%	1	-7.8%
1M	—	—	—	—	—	—	—	—	—	—	0	-7.8%
Max. ⁽¹⁾	230.4 kbps		460.8 kbps		250 kbps		0.5 Mbps		460.8 kbps		921.6 kbps	

1. UBRRn = 0, Error = 0.0%

Table 18-11. Examples of UBRRn Settings for Commonly Used Oscillator Frequencies (Continued)

Baud Rate (bps)	$f_{osc} = 8.0000 \text{ MHz}$				$f_{osc} = 11.0592 \text{ MHz}$				$f_{osc} = 14.7456 \text{ MHz}$			
	U2Xn = 0		U2Xn = 1		U2Xn = 0		U2Xn = 1		U2Xn = 0		U2Xn = 1	
	UBRR n	Error	UBRR n	Error	UBRR n	Error	UBRR n	Error	UBRR n	Error	UBRR n	Error
2400	207	0.2%	416	-0.1%	287	0.0%	575	0.0%	383	0.0%	767	0.0%
4800	103	0.2%	207	0.2%	143	0.0%	287	0.0%	191	0.0%	383	0.0%
9600	51	0.2%	103	0.2%	71	0.0%	143	0.0%	95	0.0%	191	0.0%
14.4k	34	-0.8%	68	0.6%	47	0.0%	95	0.0%	63	0.0%	127	0.0%
19.2k	25	0.2%	51	0.2%	35	0.0%	71	0.0%	47	0.0%	95	0.0%
28.8k	16	2.1%	34	-0.8%	23	0.0%	47	0.0%	31	0.0%	63	0.0%
38.4k	12	0.2%	25	0.2%	17	0.0%	35	0.0%	23	0.0%	47	0.0%
57.6k	8	-3.5%	16	2.1%	11	0.0%	23	0.0%	15	0.0%	31	0.0%
76.8k	6	-7.0%	12	0.2%	8	0.0%	17	0.0%	11	0.0%	23	0.0%
115.2k	3	8.5%	8	-3.5%	5	0.0%	11	0.0%	7	0.0%	15	0.0%
230.4k	1	8.5%	3	8.5%	2	0.0%	5	0.0%	3	0.0%	7	0.0%
250k	1	0.0%	3	0.0%	2	-7.8%	5	-7.8%	3	-7.8%	6	5.3%
0.5M	0	0.0%	1	0.0%	—	—	2	-7.8%	1	-7.8%	3	-7.8%
1M	—	—	0	0.0%	—	—	—	—	0	-7.8%	1	-7.8%
Max. ⁽¹⁾	0.5 Mbps		1 Mbps		691.2 kbps		1.3824 Mbps		921.6 kbps		1.8432 Mbps	

1. UBRRn = 0, Error = 0.0%

Table 18-8. UCPOLn Bit Settings

UCPOLn	Transmitted Data Changed (Output of TxDn Pin)	Received Data Sampled (Input on RxDn Pin)
0	Rising XCKn Edge	Falling XCKn Edge
1	Falling XCKn Edge	Rising XCKn Edge

18.9.5 USART Baud Rate Registers – UBRRnL and UBRRnH

Bit	15	14	13	12	11	10	9	8	
	–	–	–	–	UBRRn[11:8]				UBRRnH
	UBRRn[7:0]								UBRRnL
	7	6	5	4	3	2	1	0	
Read/Write	R	R	R	R	R/W	R/W	R/W	R/W	
	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	
Initial Value	0	0	0	0	0	0	0	0	
	0	0	0	0	0	0	0	0	

- **Bit 15:12 – Reserved Bits**

These bits are reserved for future use. For compatibility with future devices, these bit must be written to zero when UBRRnH is written.

- **Bit 11:0 – UBRR11:0: USART Baud Rate Register**

This is a 12-bit register which contains the USART baud rate. The UBRRnH contains the four most significant bits, and the UBRRnL contains the eight least significant bits of the USART baud rate. Ongoing transmissions by the Transmitter and Receiver will be corrupted if the baud rate is changed. Writing UBRRnL will trigger an immediate update of the baud rate prescaler.

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$$\text{Error}[\%] = \left(\frac{\text{BaudRate}_{\text{Closest Match}}}{\text{BaudRate}} - 1 \right) \cdot 100\%$$